## **Narrative Charter Statement**

1. **Project purpose**

Today in the world, e-commerce is very important, it make a lot of salers can have more customers. they sell product on lazada, tiki, facebook, shoppe,... but they don’t have any tool or application to report warehouse, product, top product on multiple ecommerce platform. Ecommerce Supporter is created to do it and multiple other feature like auto post product,...

1. **Measurable project objectives and related success criteria**

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| --- | --- |
| **Objective** | **Success Criteria** |
| * Project start on 01/09/2020 * Have an alpha version before 30/10/2020 for 50% feature. * Release free-trial version on 20/11/2020 with 80% feature * Release first complete version for all user on 25/12/2020 * Have first 1000 Users | * The documents, design prototype were made before 01/10/2020 * There are more than 10 sellers interested in the project * 50% source code were made before 30/10/2020 * 80% source code were made before 15/11/2020 * 80% UI, features tested before 20/11/2020 * Have good feedback from user for 10 days (01/12/2020) * Implement Feature and Update UI, UX more better before 20/12/2020 * 100% UI, features tested before 25/12/2020 * There are more than 100 user for first month project running |

1. **High-Level Requirements**

* Easy to use
* High performance
* Marketing campaign will introduce the existence of this app with all saller

1. **Assumptions and Constraints**

* Assumptions :
* Work on school or online to reduce accommodation cost
* Documentation and source code must be developed by the team
* Constraints :
* Government policies
* There must be a strong server to do multiple tasks

1. **High-level risks**

* Some feature can’t have high performance
* There are a lot of bugs
* Some features are restricted by e-commerce platforms

1. **Summary milestones schedule**

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| --- | --- |
| **Project milestones** | **Date** |
| Project Start | 01/09/2020 |
| Complete the documents, design prototype | 30/10/2020 |
| Release alpha version | 30/10/2020 |
| Release free-trial version | 20/11/2020 |
| Release first complete version | 25/12/2020 |

1. **Summary budget**

|  |  |
| --- | --- |
| **Name** | **Cost (VND)** |
| Eating | 2.000.000 |
| Marketing | 3.000.000 |
| Server | 3.000.000 |